



2017 Sweetheart Classic

February 18-19, 2017

Hosted by:

The Rinks - Anaheim ICE

and

Glacier Falls Figure Skating Club

Entry deadline: Sunday – January 15, 2017

The Rinks - Anaheim ICE

300 West Lincoln Avenue, Anaheim, CA 92805

www.anaheimice.com | (714) 535 – 7465 extension "0"

Competition Information

Competition Dates:

Saturday, February 18 and Sunday February 19, 2017

Rink Address:

The Rinks - Anaheim ICE
300 West Lincoln Avenue
Anaheim, CA 92805

Competition Chairman and Registrar:

Christopher Pottenger, Skating Manager of The Rinks - Anaheim ICE
cpottenger@the-rinks.com

Chief Referee:

Joseph Sierra, US Figure Skating Official

Entries and Entry Fees:

All applications must be completed online at <http://comp.entryeeze.com/Home.aspx?cid=528>.
The entry fees for the 2017 Sweetheart Classic are as follows:

Snowplow Sam through High Beginner Level Events (6.0 Judging System):

First Event: \$65
Additional Events: \$30 per event

No-Test through Pre-Juvenile Level Events (International Judging System – IJS):

First Event: \$75
Additional Events: \$30 per event

Synchronized Skating and Theater on Ice Team Events (6.0 Judging System):

\$175 per team, plus \$10 per competitor

Entry Deadline:

Sunday - January 15, 2017 at midnight. Late entries will be taken from Monday - January 16, 2017 through Friday - January 20, 2017 with a \$35 late fee. If the scheduling is completed or capacity of competition entries is reached, priority will be given to those who registered earliest (e.g. "first come, first served") at the discretion of the Local Organizing Committee.

Refund Policy:

Entry fees, minus the online processing fee, can only be refunded prior to the close of entries on Sunday – January 15, 2017. Entry fees will not be refunded after the close of entries on Sunday – January 15, 2017 for any reason, unless the competition is canceled. Contested credit card charges will be assessed a \$25 fee. Payment of the fee will be required before the skater or skaters are allowed to participate in practice ice or events. There are no refunds for medical withdrawals.

Parking:

Please utilize the parking structure located at the south east corner of the arena. Parking tickets from this structure will be validated in the arena for FREE PARKING for the entire day. Street parking is limited to 2 hours and is heavily monitored by local law enforcement.

Awards:

All 6.0 divisions will be divided by age into groups no larger than six skaters, and all IJS divisions will be divided by age into groups no larger than twelve skaters. Medals will be presented for first through six place finishes. All events will be final rounds. Awards will be presented upon the posting of each individual event, upstairs in the Olympic Rink. Any competitors who are not present during the awards presentation are welcome to pick up their awards the following week in The Rinks - Anaheim ICE Program Office.

Practice Ice (Solo Events):

Practice ice is sold online at <http://comp.entryeeze.com/Home.aspx?cid=528> only. Practice ice will be offered in 20 minute sessions for solo events, with a maximum of 20 skaters per session. No music will be played and no props will be allowed on practice ice sessions. Pre-purchased price, on or before Sunday – January 15, 2017 at midnight, is \$15 for a 20 minute session. This pre-purchased price guarantees you a slot on a practice ice session before your event. The practice ice price after Sunday – January 15, 2017 is \$20 for a 20 minute session, and will only be available if there are slots left on the session. Practice ice will be divided into level groups, such as Snowplow Sam 1 through High Beginner in one group and No-Test through Pre-Juvenile in a second group. Pre-paid practice ice is nonrefundable and cannot be transferred, waitlisted, or sold to another skater.

Practice Ice (Synchronized Skating Team Events and Theater / Production Team Events):

Practice ice is sold online at <http://comp.entryeeze.com/Home.aspx?cid=528> only. Practice ice will be offered in 10 minute sessions for team events, and only one team is allowed on the ice per 10 minute session. The team is allowed to play their music on the practice ice session. Team practice ice must be pre-purchased in order to build the time into the schedule. The team practice ice price, on or before Sunday – January 15, 2017 at midnight, is \$85 for a 10 minute private ice session. Each team may book a maximum of two sessions. This pre-purchased price guarantees you a slot on a practice ice session before your event. Pre-paid practice ice is nonrefundable and cannot be transferred, waitlisted, or sold to another team.

Schedule of Events:

All Ice Skating Institute (ISI) events for Tot 1 through Freestyle 10 will be held on two surfaces (both the NHL Rink and Olympic Rink) on Saturday February 18, 2017. All synchronized skating events will be held on Sunday morning February 19, 2017 in the NHL Rink. All US Figure Skating and Learn to Skate USA level events will be held on Sunday afternoon February 19, 2017 in the NHL Rink. This schedule is tentative and subject to change based upon entries. A preliminary and final competition and practice ice schedule will be posted on The Rinks - Anaheim ICE and EntryEeze website as soon as available.

Official Hotel:

A block of rooms have been reserved for this event at the Ayres Hotel in Anaheim. Hotel contact information:

Ayres Hotel – Anaheim
2550 East Katella Avenue
Anaheim, CA 92806
(714) 385-1503

Registration:

All skaters are to check in at the registration desk **at least one hour prior** to their scheduled event. If the competition is running ahead of schedule, an event may begin up to 30 minutes earlier than its scheduled time.

Music:

Competitors must provide music for all events, as appropriate. Program CD's are to be turned in at the registration desk and clearly labeled with skater's name, event, and Learn to Skate USA Program or US Figure Skating club they are representing. Only CD's will be accepted for program music. Extra music copies should be readily accessible to your skaters' coach in case of music problems. Music left at the end of the competition will be discarded after 10 days. The Rinks - Anaheim ICE assumes no responsibility for lost, broken, or poorly recorded CD's.

Verification / Change Event Fee:

The information on the entry form must be accurate and complete. Inaccurate and/or incomplete forms will be returned. There will be a \$25 fee for any changes made to your original entry form.

Judging System:

The International Judging System (IJS) will be used for the No-Test through Pre-Juvenile Free Skate events. The majority 6.0 Judging System will be used for all other events, including all Synchronized Skating events. Per rule 1235(C) in the U.S. Figure Skating Rulebook, for more information on IJS for No Test, Pre-Preliminary, Preliminary, and Pre-Juvenile Free Skating, please review USFS Technical Notification 151.

Planned Program:

All competitors in the Free Skating events judged by the IJS (No-Test, Pre-Preliminary, Preliminary, and Pre-Juvenile) will be required to enter their Planned Program Content by the late entry deadline.

Critiques:

Critiques will not be offered for any events.

Judging:

The judges for all events will be seated in the hockey team area on the opposite side of the stands. No spotlights will be used for the judging of any events. This is different than in previous years.

Rink Size:

The NHL Rink ice surface is 200' x 85' with rounded corners. The Olympic Rink ice surface is 200' x 100' with rounded corners. Competition events may be held on both rinks.

Admission Fee:

There will be NO SPECTATOR ADMISSION FEE for any events. We welcome all spectators to come support their family and friends.

Security:

The Local Organizing Committee, The Rinks - Anaheim ICE, and the competition officials reserve the right to eject any persons on the premises who violate competition rules, codes of conduct, or present any perceivable threat to safety of persons at the event.

Photography / Videography:

Videos, action photography, and podium shot photography of the event will be available for purchase from a professional video and photography company. The competition committee reserves the right to restrict personal videotaping to your skater only. Personal cameras will be permitted in the bleachers only and may not be plugged into arena outlets. Videotaping for personal profit is not allowed.

Food:

There is a full service snack bar located in The Rinks - Anaheim ICE lobby. There are also several fast food restaurants within walking distance of the arena.

Sanction and Eligibility Rules for Participants:

This competition is sanctioned by US Figure Skating (USFS). The 2017 Sweetheart Classic will be conducted in accordance with the rules and regulations of the U.S. Figure Skating, as set forth in the current Rulebook as well as any pertinent updates which have been posted on the U.S. Figure Skating website. The competition is open to all skaters who are current eligible (ER 1.00) members of either the Learn to Skate USA program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Learn to Skate USA program/club or any other Learn to Skate USA program/club. Eligibility will be based on skill level as of closing date of entries. Skaters in Snowplow Sam 1 through Basic 6 may not have passed any official U.S. Figure Skating tests, including Moves in the Field or individual dances. Skaters in other events may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition. The 2017 Sweetheart Classic is a qualifying event for the 2017 Southern California Interclub Invitational Series Final.

Information Regarding Coaches:

U.S. Figure Skating Rule MR 5.11 Coach Compliance: In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

- A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member;
- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.
- C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.
- E. For Learn to Skate USA coaches only - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills / Learn to Skate USA Program must have successfully passed the annual background screen and be registered as a Basic Skills / Learn to Skate USA instructor member.

The local organizing committee/club will have a list of compliant coaches who are cleared for this competition. Coaches who are not cleared will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without compliance is an ethics violation which is reported to U.S. Figure Skating and PSA.

Liability:

U.S. Figure Skating, the Glacier Falls FSC, and The Rinks - Anaheim ICE accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

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US Figure Skating Competition Events

Event Name

Basic Elements
Basic Program

Compulsory – Free Skate
Program – Free Skate

Compulsory – Introductory Levels
Free Skate – Introductory Levels

Compulsory Moves – Well Balanced
Free Skate – Well Balanced (IJS)

Showcase – Basic / Free Skate
Showcase – Well Balanced

Spins – Introductory Levels
Spins – Well Balanced

Jumps – Introductory Levels
Jumps – Well Balanced

Learn to Skate USA Synchro Skills
Synchronized Skating Team – Well Balanced (6.0)

Learn to Skate USA Theatre On Ice
Theatre On Ice Team – Well Balanced (6.0)

Levels Offered

Snowplow Sam – Basic 6
Snowplow Sam – Basic 6

Pre-Free Skate – Free Skate 6
Pre-Free Skate – Free Skate 6

Beginner and High Beginner
Beginner and High Beginner

No-Test – Pre-Juvenile
No-Test – Pre-Juvenile

Snowplow Sam – FS 6 / High Beginner
No-Test – Pre-Juvenile

Beginner and High Beginner
No-Test – Pre-Juvenile

Beginner and High Beginner
No-Test – Pre-Juvenile

Synchro Skills 1-3
Preliminary – Senior and Collegiate

Theatre On Ice 1-4
Preliminary – Senior and Open

US Figure Skating Competition Rules

EVENT: Basic Elements (Snowplow Sam – Basic 6)

Format choice of the host: Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the order listed below (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice.
- No music.
- **All elements must be skated in the order listed.**

Level	Time	Skating rules/standards
Snowplow Sam	1:00 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:00 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row
Basic 2	1:00 max.	<ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:00 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle
Basic 4	1:00 max.	<ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only
Basic 5	1:00 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop
Basic 6	1:00 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left

EVENT: Basic Program (Snowplow Sam – Basic 6)

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:10 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row
Basic 2	1:10 max.	<ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:10 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle
Basic 4	1:10 max.	<ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only
Basic 5	1:10 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop
Basic 6	1:10 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left

EVENT: Compulsory (Pre-Free Skate – Free Skate 6)

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	<ul style="list-style-type: none"> • Forward inside open Mohawk from a standstill position (R to L and L to R) • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum three revolutions) • Mazurka • Waltz jump
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Backward outside three-turns, right and left • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop • Half flip jump
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Backward inside three-turns, right and left • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Waltz three-turns, clockwise and counterclockwise • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum three revolutions • Half loop jump • Flip jump
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin - minimum three revolutions • Waltz jump-loop jump combination • Lutz jump
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> • Forward power pulls, right and left • Split jump or stag jump • Camel, sit spin combination - minimum of four revolutions total • Waltz jump, ½ loop, Salchow jump sequence • Axel jump

EVENT: Free Skate (Pre-Free Skate – Free Skate 6)

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	<ul style="list-style-type: none"> • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum three revolutions) • Mazurka • Waltz jump
Free Skate 1	1:40 max	<ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop jump • Half flip jump
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump
Free Skate 3	1:40 max	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump-toe loop or Salchow-toe loop jump combination
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum three revolutions • Half Loop jump • Flip jump
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin - minimum three revolutions • Waltz-loop jump combination • Lutz jump
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> • Split jump or stag jump • Camel, sit spin combination - minimum of four revolutions total • Waltz jump, ½ loop, Salchow jump sequence • Axel jump

EVENT: Compulsory – Introductory Levels Event (Beginner and High Beginner)

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- *Skaters may have the option to skate one level higher in compulsories than their free skate program.*

Level	Time	Skating rules/standards
Beginner	1:15 max.	<ul style="list-style-type: none"> • Waltz jump • ½ jump of choice • Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional) • Forward or backward spiral
High Beginner	1:15 max.	<ul style="list-style-type: none"> • Toe loop jump • Salchow jump • Forward scratch spin - minimum three revolutions • Forward or backward spiral

EVENT: Free Skate – Introductory Levels (Beginner and High Beginner)

General event parameters:

- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front). • Max. 2 jump sequences • Max. 2 of any same jump 	Max. 2 spins: <ul style="list-style-type: none"> • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests
High Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow and toe loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump. 	Max. 2 spins: <ul style="list-style-type: none"> • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests

EVENT: Compulsory Moves – Well Balanced (No-Test – Pre-Juvenile)

General event parameters:

- Elements skated on ½ ice
- Elements may be performed only once
- Music is not allowed

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ul style="list-style-type: none">• Loop jump• Jump combination to include a toe loop (may not use a loop or Axel)• Solo spin - sit <u>or</u> camel spin - minimum three revolutions• Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.
Pre-Preliminary	1:15 max.	<ul style="list-style-type: none">• Toe Loop jump• Jump combination: single/single (no Axel)• Sit spin or camel spin - minimum three revolutions• Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	<ul style="list-style-type: none">• Lutz jump• Jump combination: single/single (may include Axel)• Back upright spin - minimum three revolutions• Forward inside spiral
Pre-Juvenile	1:15 max.	<ul style="list-style-type: none">• Single jump (may include Axel)• Jump combination: single/single (may include Axel)• Layback spin or camel spin - minimum three revolutions• Step sequence - circular

EVENT: Free Skate – Well Balanced (No-Test – Pre-Juvenile)

General event parameters:

- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- For specific requirements for the 2016-2017 Free Skate programs, please refer to the U.S. Figure Skating website at <http://www.usfsa.org/content/2016-17%20Singles%20FS%20Chart%20v4%20Intermediate%20Changes.pdf>.

EVENT: Showcase – Basic / Free Skate and Well Balanced (Snowplow Sam – Pre-Juvenile)

Showcase events are open to skaters in Snowplow Sam, Basic, Free Skate, Beginner through Pre-Juvenile. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

* For specific guidelines regarding the conduct of Showcase competitions, refer to the Nonqualifying Showcase Guidelines posted on www.usfigureskating.org.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Snowplow Sam	Elements only from Snowplow Sam 1-4 curriculum	May not have passed any higher than Snowplow Sam 4 level.	Time: 1:00 max.
Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 max.
Pre-Free Skate-Free Skate 6/ Beginner/ High Beginner	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max.
No Test/ Pre-Preliminary	3 jump maximum. No Axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary free skate test.	Time: 1:30 max.
Preliminary	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate test.	Time: 1:40 max.
Pre-Juvenile	3 jump maximum. Axels and double jumps are permitted.	Must have passed no higher than U.S. Figure Skating Pre-Juvenile free skate test.	Time: 1:40 max.

EVENT: Spins – Introductory Levels and Well Balanced (Beginner – Pre-Juvenile)

General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
High Beginner	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
No Test	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
Pre – Preliminary	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright back-scratch spin (3) • Sit spin (3)
Preliminary	1:30 max.	<ul style="list-style-type: none"> • Forward scratch to back scratch spin (3) • Combination spin with no change of foot (4) • Sit spin (3)
Pre-Juvenile	1:30 max.	<ul style="list-style-type: none"> • Camel spin (3) • Combination spin – camel to sit spin; no change of foot (6) • Forward to backward scratch spin (3 per foot)

EVENT: Jumps – Introductory Levels and Well Balanced (Beginner – Pre-Juvenile)

General event parameters:

- Each jump may be attempted twice; the best attempt will be counted.
- To be skated on ½ ice

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. ½ flip or ½ Lutz 3. Single Salchow
High Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. Single Salchow 3. Jump combination – Waltz jump-toe loop
No Test	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single loop 3. Jump combination – Any two ½ or single revolution jumps (no Axel)
Pre – Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single flip 3. Jump combination - Any two ½ or single revolution jumps (no Axel)
Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single flip 2. Single Lutz 3. Jump combination – Any single jump + single loop (may be Axel)
Pre-Juvenile	1:15 max.	<ol style="list-style-type: none"> 1. Single Axel 2. Single or double jump 3. Jump combination – single/single (no Axel)

EVENT: Learn to Skate USA Synchro Skills (Synchro Skills 1-3)

In order to safely practice and compete at the various levels, it is strongly recommended that skaters have mastered the elements of the Learn to Skate USA level at which they are skating. (See program requirements.)

Eligibility Rules: All skaters on the team must either be full U.S. Figure Skating members or members of the Learn to Skate USA program. All Learn to Skate USA Synchronized Skating teams must be registered with U.S. Figure Skating and have a team number.

In order for the team to be eligible for this event, no skaters on the team may have passed higher than a preliminary test (moves in the field, freestyle or dance). The skaters’ test level is as of the competition entry deadline.

No skater may compete on multiple Learn to Skate USA synchronized skating teams.

Age/Number of Skaters: Varies based on the level. The ages for Learn to Skate USA synchronized skating teams are as of the preceding July 1. If the majority of team is younger than the listed age, consider skating “up” to the level that best meets the skaters’ skill levels.

Each team may have between 8-16 skaters. Teams may have a total of four athletes on their roster in addition to the maximum number permitted on the ice for their respective level.

Costume Rules: Learn to Skate USA synchronized skating teams should follow **Rule 7022 Clothing and Equipment** (U.S. Figure Skating Rulebook) when selecting their clothing for competition.

Coach Compliance: Coaches bringing their Learn to Skate USA synchronized skating team to a Compete USA competition should have, at a minimum, the Learn to Skate USA Instructor Membership, background check and complete the Learn to Skate USA Instructor Certification.

The synchronized competition program is also part of the Learn to Skate USA program. The Compete USA competition program is for Learn to Skate USA level skaters who are interested in a first competition or “team” experience, taking the Synchro 1-4 badges a step further. Synchro Skills teams compete at Learn to Skate USA competitions and nonqualifying synchronized skating competitions around the country.

Required elements – Each level has specific required elements that must be completed:

LEVEL	CIRCLE	LINE	BLOCK	WHEEL	INTERSECTION
SYNCHRO SKILLS 1 8-16 skaters, majority under 9 years old Maximum 2 minutes 10 seconds	One circle, which must contain a two foot turn. Must contain a forward inside and/or forward outside edge glide. Stroking from backward to forward is permitted.	One line, which must cover half ice to full ice and must have only forward skating.	One block, which must cover half ice to full ice, and must have only 1 configuration.	One wheel, choice of 4-spoke or 3 spoke with backward pumps.	One intersection: Two lines facing each other, 2-foot glide at point of intersection.
SYNCHRO SKILLS 2 8-16 skaters , majority under 12 years old Maximum 2 minutes 10 seconds	One circle, which must contain a forward 3-turn and must contain a backward inside and/or backward outside edge glide.	One line, which must cover full ice and may include forward and backward skating.	One block, which must cover the ice and must have 1 or 2 configurations.	One wheel of the team’s choice with backward pumps and chasses.	One intersection: Two lines facing each other, 2-foot or 1-foot glide at point of intersection.
SYNCHRO SKILLS 3 8-16 skaters, majority at least 12 years old Maximum 2 minutes 40 seconds Minimum of two different hand holds	One circle, which must contain a mohawk and must contain a backward inside and/or backward outside edge glide.	Line element, which includes a change of configuration (1 line to 2 lines or 2 lines to 1 line), and must cover full ice and must include forward and backward skating.	One block, which must cover the ice and must have 2 different configurations.	Wheel element of the team’s choice with backward pumps, chasses, or crossovers.	One intersection: Two lines facing each other, 1-foot glide or forward lunge at point of intersection.

The emphasis of the Learn to Skate USA synchronized skating competition is on mastering the Synchro Skills of synchronized skating:

- Unison of body alignment, and learning to guide with the head.
- Control of rotation in wheels and circles.
- Straight lines in lines, blocks and intersections.
- Learning how to transition within elements with ease and clarity.
- Incorporating skills from Basic 1-6, Pre-Free Skate and Free Skate 1 to strengthen skating skills.
- Learning skills that will be the foundation for higher levels.
- Demonstrate ability to recognize and skate to the tempo of the music.

Restrictions in Synchro Skills 1 & 2:

- Additional elements are not allowed (the team must do only their required elements).
- Teams may only use hand-to-hand, shoulder-to-shoulder and choo-choo holds.
- Wheels and circles may not travel, change rotational direction or change configuration.
- Lines may not pivot.
- Synchro Skills 1 teams may not do steps higher than Basic 5, with the exception of forward chasses.
- Synchro Skills 2 teams may not do steps higher than Free Skate 1, with the exception of forward chasses.

Restrictions in Synchro Skills 3:

- No traveling within elements (change of configuration and rotational direction are allowed).

Restrictions in all levels: All of the synchronized skating “illegal elements” found in Rule #7160 of the U.S. Figure Skating Rulebook.

Please reference <http://usfsa.org/programs?id=84096&menu=synchronized> for most up-to-date Learn to Skate USA Synchronized Skating rules.

EVENT: Synchronized Skating Team – Well Balanced (Preliminary – Senior and Collegiate)

Please refer to the U.S. Figure Skating Rulebook for more detailed information on Well Balanced Synchronized Skating Team Events.

EVENT: Learn to Skate USA Theatre On Ice (Theatre On Ice 1-4)

In order to safely practice and compete at the various levels, it is strongly recommended that skaters have mastered the elements of the Learn to Skate USA level at which they are skating. (See program requirements.) Props, scenery and theatrical makeup are not allowed.

Eligibility Rules: All skaters on the team must either be full U.S. Figure Skating members or members of the U.S. Figure Skating Learn to Skate USA Program. It is strongly suggested that teams register with U.S. Figure Skating, but this is not required.

Members of other organizations are eligible to compete, but must be registered with a Learn to Skate USA program or as full members of U.S. Figure Skating.

In order for the team to be eligible for this event, no skaters on the team may have passed higher than the pre-preliminary Moves in the Field or adult pre-bronze test in any discipline.

Age/Number of Skaters: Skaters may not have reached 18 years of age as of September 1 of the current skating season. Teams should be comprised of 8 – 16 skaters.

Program Duration: Teams will skate a program to music of their choice (vocals are allowed) 1 ½ min. +/-10 sec. There are no restrictions or requirements on music choice but each level has a different THEME, CHOREOGRAPHIC PROCESS and MOVEMENT or GESTURE (see program requirements).

Judging Notes: The main emphasis of each level is mastering the Learn to Skate USA of Theatre On Ice and showing control in the skating skills from the badge levels required. The focus is not difficulty, but the performance and expression of the three required elements.

When possible, judges should be selected from those who have participated in a U.S. Figure Skating or PSA seminar where Theatre On Ice has been discussed, or have some familiarity with the discipline of Theatre On Ice.

Format: The competitive programs shall create a story based on the theme while demonstrating the choreographic process and gesture or movement.

- Programs should contain skating skills from the Learn to Skate USA program levels listed.
- Elements from higher levels are not allowed.
- Elements from lower levels are encouraged.
- Coaches should refer to the U.S. Figure Skating Learn to Skate USA Instructor's Manual for further details on the elements.
- Props, scenery and theatrical makeup are not allowed.

Please refer to the Learn to Skate USA Instructor's Manual for more detailed information on Theatre On Ice 1-4.

EVENT: Theatre On Ice Team – Well Balanced (Preliminary – Senior and Open)

Please refer to the U.S. Figure Skating Rulebook for more detailed information on Well Balanced Theatre On Ice Team Events.